

BRUSSELS

MARCH 2018









Driving change for better cities





URBACT TO THE FUTURE!



URBACT III in a nutshell



Envir

Physical

National

Econ

Social

European Territorial Cooperation (ETC) programme co-financed by ERDF and Member/Partner States

Main objective: To promote integrated and sustainable urban development in European cities

Duration: 2014-2020

Budget: EUR 96 million

• 3 strands of activities: networking, capacity building, capitalisation

3 types of networks

Target: Decision makers and practitioners in the EU cities





URBACT method



Integrated + Participative + Transnational exchange = Sustainable urban development

- Integrated approach to solving complex urban issues
- Participative approach: involving all local stakeholders
- Transnational exchange: building networks of cities
- Trainings for action-oriented sustainable urban development





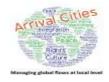














































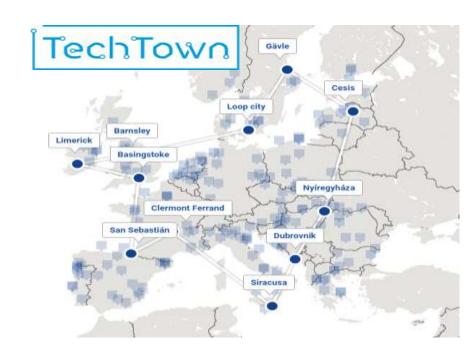


TECHTOWN achievements



- Collaborative way of sharing digital economy's good practices
- « Adapt or Die » approach
- ULGs at the heart of the thinking process
- Digital toolikt to support city's decisions

To be continued... TECHPLACE





Congratulations

for the well done URBACT Journey







An impact on the URBACT Knowledge platform



Amplifying your stories and progress, bring them to the attention of other cities and networks

Showcasing: IAPs, case studies, films, articles, tools



Involving you in our Capitalisation projects: Studies, City Labs, events

Staging your experience at Programme and external events:









Feeding policies with the experience from the ground: UA for EU, SDGs, Cohesion Policy;



Impact @ Local level



We are all Change makers!



You have set up and Led ULG





The future depends on you It's time to implement IAPs!



Next step...



URBACT City Festival

13-14 September 2018, Lisbon (PT)
Provide opportunities for cities to learn from each other about practical solutions to urban challenges

Showcase the results of more than 2 years of exchange and learning in 200 European cities

Provide opportunities to think foreward (future URBACT calls, EU financing opportunities)

ALL network partners are invited!







Keep on driving change for better cities!



www.urbact.eu

Twitter: @URBACT

2018 13 **URBACT Programme**



#TEAMTECHTOWN SETTING THE SCENE...

PUT YOUR HAND UP IF...

YOU HAVE A
ROLE IN
POLICY
DEVELOPMENT



YOU WORK
FOR A CITY
COUNCIL OR
MUNICIPALITY

YOU CONSIDER YOURSELF AN ENTREPRENEUR



SOME KEY CHALLENGES

ALL CITIES ARE DIFFERENT

SIZES, GEOGRAPHIES, RESPONSIBILITIES, ASSETS, CHALLENGES, MARGINS OF MANOEUVRE

DIGITAL IS DIFFICULT TO DEFINE







DEFINING DIGITAL

The digital economy is everywhere;

it has transformed and will continue to transform the economy in terms of productivity and connectivity, especially for SMEs

Seator Burnher of Socients. Regissarda

App & Seffware Development

App Development Software Development Boltavere Development Techs Motelle App Development Mobile Applications Mobile Application Development

Mobile App Design Web Denger CMS Design

Contant Management Systems

Wetmite Design & Build

Data Management Data Analysis Data Amendios Bly Duto Arwylics Machine Learning Data Warehousing Data Mining Oats Nervoes Chirta Diorage Warksting Analytics Availabos Consultantly Business Intelligence Business Analytica

Data Management & Analytics:

Digital Advertising Digital Munistra Digital Marketing Services Deptal Marketing Solutions Chairm Advertising Content Marketing Strategy Content Management Customer Images Customir Analytics Ernall Marketing Ereal Marketing Benitses Email marketing Concessors Google Advertising Google Adwards Management

Digital Marketing & Advertising Digital Entertainment

Digital Media Agency Oigital Publishing Circles Massazow Digital Ratio Olgiful Music Chine Mose Online TV Video Divisoring Shearing Service Onine Rubii Olgital Media Nado Broadcastry Ebooks-9500

(Sgitz: Emergrenent

Enterprise Software Cloud Softweek Clinat Computing Cloudwater Child Products Cloud Date Cloud Networking Cloud Accounting Bullianne Cloud Integration Citizal Michie

Enterprise & Cloud Computing

Section Burnhet of Resents

Number of Finsends

Easter

Keyworsta

Oviner Committee

Orine Garesing Online Betting Overne Casino Casino Gentling

Cyber Security

Cyber Security Cybersecurity Software Decurty Chline Sacurity Digital Benuty Malwane Encyption

Ecommocs

Groope Admonts:

Е Соптинов Commerce Web Children https://piece Children Retailme Commerce Store Online Stone

Editoch

Bossero

Extraction Technology Eleanorg Eleaning Solutions Onine Educature Causianial Schools Entacolisment Commen

Eintock

Firstech. Financial Technology Tracing Platform Crowdfunding Insumment Platform Orine Trading Payment Processing

Garne Devergenera Mobile Oversion Conside Garres Consulter Garreni Video Garrie Developer Social Clarency

Handware

Harrishie Robotos Sensors Computer Hardware Smart Phones Hardware Michigrapion Handware Solutions

Health Technology Biobuth Healthours Technology Pharmacoutosi Technology Pharmaceutical Supplied Martinal Testerology Bornedical Tech. Medical Diagnostics Medical Instruments Prooffrours Disagratation

Social

106 Social Media Social Network Media Stemal Notwork Games Sproot Texturology

Telecommunications

Telecontraunications Telecommunication Tech Telecommunications Consuling

Driving change for





BUT WHAT ABOUT...?





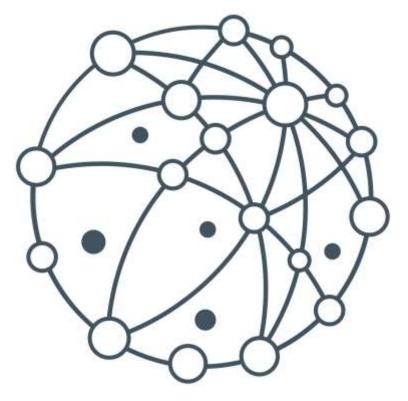






SIZE & GROWTH POTENTIAL

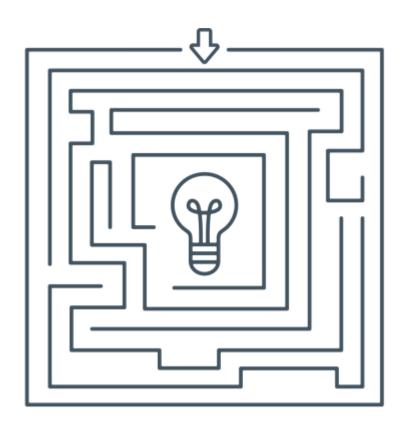
- 8% of the GDP of the G20 major economies
- Potential for 1.5m additional jobs in the EU
- For every job destroyed 2.6 jobs are created
- For every job created in high tech industries, 5 jobs are created in other industries
- 75% of the value created by the internet is found in traditional industries





CHALLENGES & BARRIERS

- Skills mismatch
- Lack of entrepreneurial culture
- Poor digital infrastructure
- Unequal access to digital technologies and digital skills
- Cost and speed of protecting intellectual property does not match the speed of technological change
- Funding mechanisms lack agility
- · Culture barriers geeks and luvvies!





THE ROLE OF CITIES

- Facilitating open access to data for developers
- Enhancing connectivity and making Wi-Fi more widely available
- Leading by example
- Ensuring a flexible and supportive business environment for start ups and entrepreneurs
- Creating living labs for start ups and scale ups with a lighter regulation load





THE ROLE OF CITIES

- Facilitating labour market flexibility and promoting STEM skills development
- Encouraging a risk taking, entrepreneurial culture
- Brokering relationships and networking opportunities - e.g. between large and small companies, between luvvies and geeks, along supply chains, between digital companies and others needing digital transformation, between research institutes/education providers and SMEs





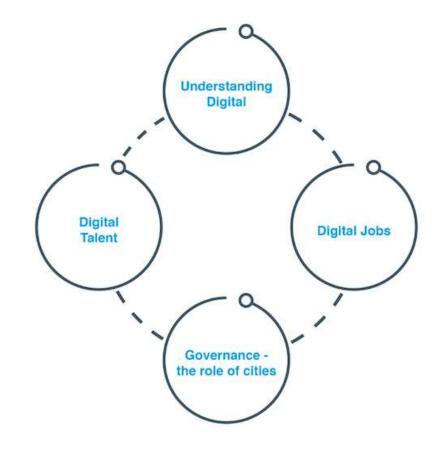
WHAT DOES A TECHTOWN LOOK LIKE?

WHERE DO
YOU START....



OUR STARTING POINT...

A reminder of TechTown themes





INTRODUCING

OUR TECHTOWNS



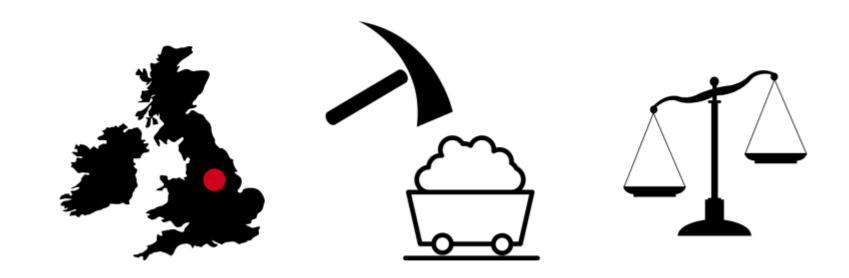




AND THEIR INTEGRATED ACTION PLANS.....



Our Story



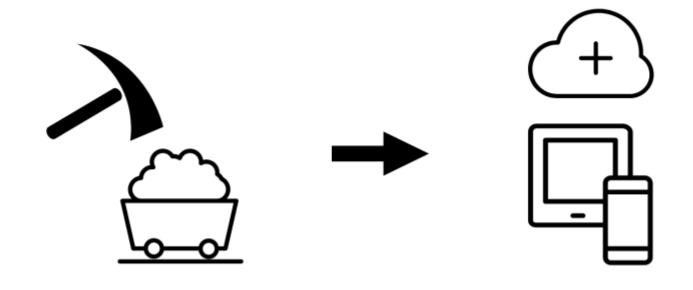
Stakeholders







Our Goal



The Strategy









Next Steps













Clermont Métropole's Integrated Action Plan Boosting the Music & Picture Industry

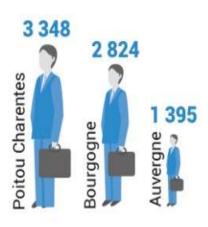






WHAT is the problem? Why does this sector need an action plan?

NUMBER OF EMPLOYEES



A number of good initiatives, though not connected, little collaborative projetcs but a spirit of sound competition

















WHY does it matter?

imagO

Clusters

Le Damer

Digital League







Support/financing structures Chambre de Commerce et d'Industrie du Pay de Dôme

Mason Innovergne Clermont Auvergne Métropole ImagO. Auvergne Rhöne Alges Entreprises Softmacy8P1 Póle Entrepressurariat Etudiant Pepite SATT Grand Centre Apply Culture Pôle Emplo: Scène Image Iconic operators Festival international du Court Métrage/Sauve Dui Peut Music la Cooperative de Mai Pépinière de Mai **ECOSYSTEM** Europayos/Europe Créative Vidéoformes Offerverzomoes. AMTA (Agence des Musiques des Territoires d'Auvergne) Picture Festival Traces de Vie Festival Flein la Bobine Rendez-Vous du Carnet de Voyage Incubators Accelerators Squaret.ab Coco Shaker Lab Centre France Insubsteur Media Le Rivouac

Dedicated spaces

la Coopérative de Mai Epicentre Fectory Le Bivouac Equipme La Jetee / la Cité du Court

Education/Research actors

Eoole Supérieure d'Art Clermont Métropole Clermont Universities DMA COLEDON Ecole Supérieure de Commerce Clermont Ecole Française de l'Audiovisuel Conservatore à Rayonnement Régional Emmanuel Chabrier Ecole Nationale Supérieure d'Architecture de Clermont-Ferrand.



Business Success stories

Allegorithmic Riot House Production (ct Augs) HMMIX Ob Shake Abdante Bisout Production Videlio Floweropast Ekoditonie Regulz Film N Contine use image



















WHAT do we want to achieve?

INNOVATE

















HOW will we do this?

11 ACTIONS

PRIORITY 1

Strengthen Music and Picture enterprises' incubation

PRIORITY 2

Create a physical hub dedicated to the ecosystem

PRIORITY 3

Create a "jobs and skills campus"













WHAT next?

CLERMONT 2028









Dubrovnik, Croatia...

... the Pearl of Adriatic, highly tourism oriented

... one of the richest cities in Croatia

... lowest unemployment rate

...but most importantly...

We have over 250 sunny days a year ©

Our challenges...

Dominant Mono-Economy – Tourism

YOUTH

.Brain drain

.No alternatives

.ICT enrollment *

BUSINESS SECTOR

.Steps behind competition

.Lack of talent

.Tourism – easy money

+

PUBLIC ADMINISTRATION

.Not adapting fast enough

Our objective...

Improvement of local digital economy

EDUCATIONAL SYSTEM

.ICT workshops

.Education to all from kindergarten to senior citizens .Raising awareness

among youth



BUSINESS SECTOR

.City incentives for business digitalization
.Development of Business incubator

.ICT workshops

.Open Data Portal

PUBLIC SERVICES

.Digitalization of City govt. and City council

.Unified City WEB portals

.City level WiFi infrastructure

- to help and enforce the symbiosis between tourism and digitalization

Creation and Realization of IAP...

- ... participative
- ... all sectors included
- ... doable!
- ... 2-year plan

...Strengthen our competitive advantage ... Increase quality of life by using technology ... Ensure long-term sustainability

Adapt or Die...

Thank you for your attention!









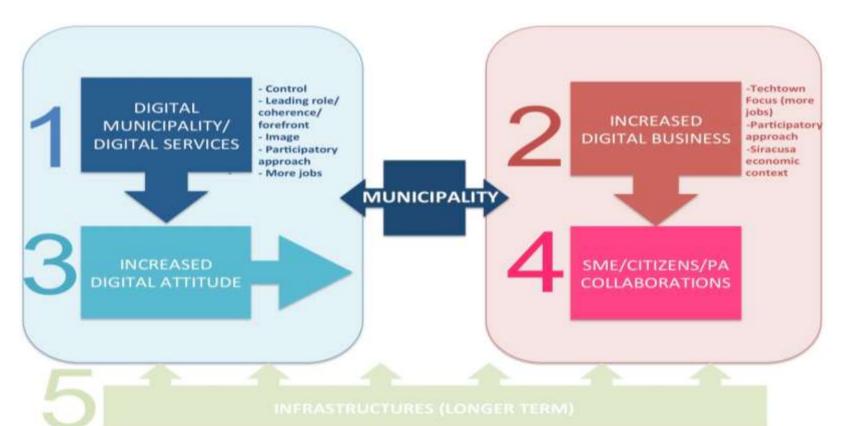
WHAT'S THE PROBLEM AND WHY DOES IT MATTER?

Digital Economy's low levels of Development

- 1. Municipality poor interaction between citizens and PA in a digital way
- 2. Businesses few digital businesses & SMEs
- **3. Culture** Lack of digital culture in the city poor digital skills and attitude amongst citizens
- **4. Collaboration** rare occasions for collaborative activities in digital spaces
- **5.** Infrastructures low levels of digital infrastructures or access to digital media (digital divide)



THE OBJECTIVES AND THE STRATEGY



SIRACUSA LSG and the GENIUS METHOD





Problems

Objectives

Enabling Actions

Pilot Actions

Low Quality of Digital Services (& communication between PA and citizens)

DIGITAL MUNICIPALITY/ DIGITAL SERVICES







HELP ME 360

Co-working Space for Digital Start Ups

Videogame 4 Tourism

Low number of businesses involved in the digital economy or adopting digital

solutions

INCREASED DIGITAL BUSINESS









WHAT NEXT?

- •SIRACUSA IAP APPROVED AND OFFICIALLY PRESENTED BY THE CITY COUNCIL (March 2018)
- •INSTITUZIONALIZATION OF THE SIRACUSA TECHTOWN WORKING GROUP NAD LACUNCH OF THE GOVERNANCE (March 2018)

- •FROM PILOT PROJECTS

 TO PROJECTS' IMPLEMENTATION
- https://www.socialchallenges.eu/city/13
- Digital Plaza Regional Call
- URBACT III Transfer Network

SIRACUSA GOVERNANCE FOR THE DIGITAL STRATEGY





WHAT's the problem?

- Low education level
- High unemployment compared to national average
- Mismatch between demand and supply of skilled labour

Problem statement:

Lack of awareness and knowledge of the impact of digitalisation on entrepreneurship and employment.









WHY does it matter?

Adapt or Die!

Survival of businesses in a global and increasingly competitive world

Survival of the public sector facing increasing costs, higher demands and a decrease of resources

WHAT do we want to achieve?

- 1) Improve the ecosystem for innovation, entrepreneurship and start ups
- 2) Increase the number of students in educations with ICT profiles
- Make life easier through a renewal of the municipal services
- 4) Increase the number of companies using digital technology





HOW will we do this?

- Gävle Innovation Hub and the Gävle Innovation Arena (test bed IRL and digital)
- 2) Develop digital learning digitalisation at school, ICT skills through adult education and Talent Attraction Management.
- 3) Digital renewal of municipal services – to facilitate businesses, citizens and visitors through access to open data, e-services, free Wi-Fi, etc.
- 4) Digital transformation of existing companies - Smart Industry, KickStart, Find-IT, Fiber Optic Valley, Almi &

WHAT's next?

- 1) Gävle Innovation Hub up and running after the summer. The test bed is already installed.
- 2) Develop digital learning make an inventory, start adult education in those areas and work with Talent Attraction Management.
- 3) Digital renewal of municipal services facilitate more e-services and more access to Open Data.
- 4) Take advantage of the existing clusters in the region with excellent competence in ICT.

And it's all financed....







LOOP CITY

A strategic collaboration between 10 municipalities and The Capital Region of Denmark

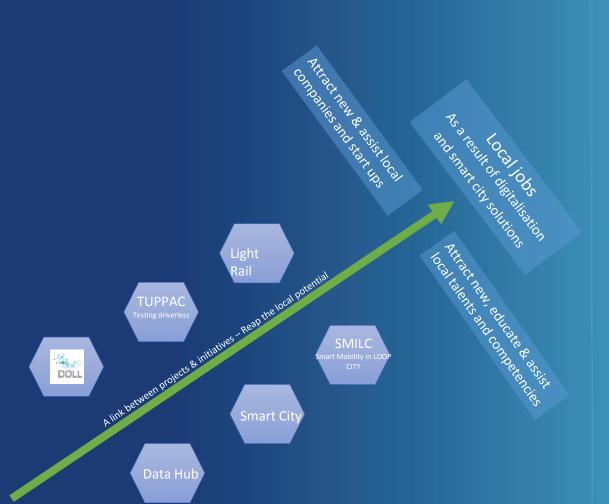
Maria Cecilie Pautsch Weischer, Project Manager, LOOP CITY mcw@loopcity.dk / www.loopcity.dk

PART OF









LOOP CITY

GREATER COPENHAGEN

An attractive connecting hub for Smart City Solutions



Business

Readiness & specialisation Enabling environment

Education

Competencies
Talents: future employees & entrepreneurs

Smart City Hub

Differentiate Attractiveness

Actions

- Cooperation with DOLL Living Lab
- Corporate coworking & Innovation House

Actions

- LOOP CITY HackaTeen
- Digitise/techify vocational training & campus
- Showcase project learnings

Actions

- Political Charter
- Living labs of scale

LOOP CITY

GREATER COPENHAGEN

LOOP CITY

GREATER COPENHAGEN

Test

Play

Co-create

Change

Mature

Reap

Scale



LIMERICK NEEDS TO IDENTIFY AND MEASURE ITS DIGITAL ECONOMY TO ENSURE THE SUCCESSFUL IMPLEMENTATION OF ITS DIGITAL STRATEGY











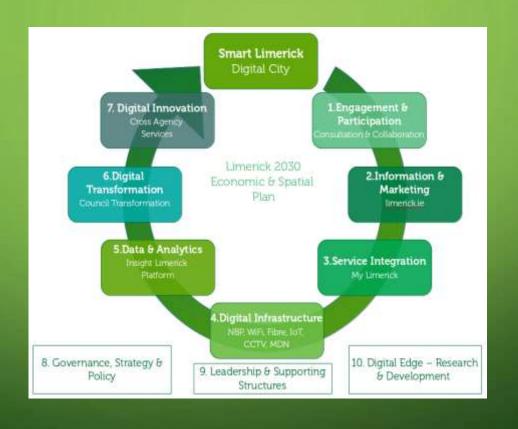








WHY DOES THIS MATTER?





To understand how to measure Limerick's innovation district digital economy to further inform its Digital Strategy



To increase the number of companies transitioning from start-up to scale up within its innovation district



To create a structure which brings relevant parties together to realise the potential of its Digital strategy



To create a platform for open data

What:

Create reliable and repeatable metrics relevant to Limerick to measure its digital economy

How:

Identify data sources, publish the datasets and report on the knowledge gleaned

What:

Create permanent structure to realise the potential of the strategy and a Smart Limerick vision 2030

How:

ULG combines with the Council Digital Champions Forum and Digital Leaders network

What:

Increase the no's of start up's to scale ups

How:

Support tech start ups/ Digital skills academy

Digital transformation of services

My Limerick platform/Digital citizen Experience platform

What:

Create open data platforms

How:

Requirement and spec/ build an open data platform

Promote its use







San Sebastian...

"Towards a SMART CITY"

Brussels, 22 /03/2018



Why don't we take



We have a problem...

...low number of jobs are created in our digital sector

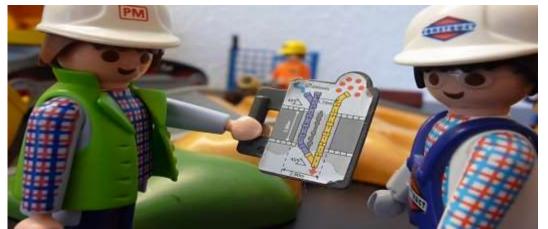
Why is it important?



We have an ambitious SMART Plan for the city...

...we need an strong digital sector to make it real!

And how do we get it?



1 ENTRE & INTRAPRENEURSHIP

2 SECTORAL HYBRIDIZATION

3 DIGITAL AWARENESS & COMMUNICATION

Through an ACTION PLAN...by and for the companies

€97 000 for several actions...
Into 3 strategic AXIS

So what do we want to achieve?



Highlight the relevance of the local digital sector

Promote collaboration & businesses between digital & traditional companies

Stimulate the creation of new digital businesses

Provide higher specialization and innovative skills to the companies and professionals



So what's next?



In April:
presentation of the
PLAN to the
DIGITAL SECTOR

In May: launching of the actions

But this is ONLY the BEGINNING...



Building a vibrant and thriving digital tech ecosystem





What's the problem?

Digital tech entrepreneurs and businesses do not have access to the adequate support and talent to start and grow a business



What are we going to do about it?

Support the digital tech community

Connect the digital tech community



Showcase the digital tech community

Develop digital tech skills

How are we going to do this?

Regular tech events

Cross-sector fertilisation

Incubation and acceleration



Digital infrastructure

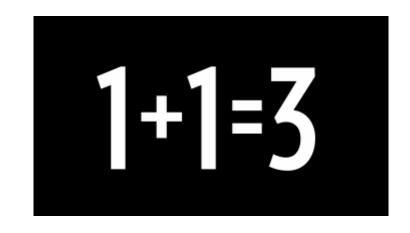
Tech skills programmes

Shout louder about it

Why are we going to do this?

```
+ + + digital tech start ups
```

+ + + investment for tech start ups















WHAT is the problem?

Low income – high risk employment

Outmigration of talented young people

Weak SME sector

awareness raising

talent attraction

HOW?

stem / digital education

network building

WHAT'S



NEXT?

THANK YOU!







Cēsis — a tech town?



90% of future jobs will require digital skills



Limited infrastructural capacity



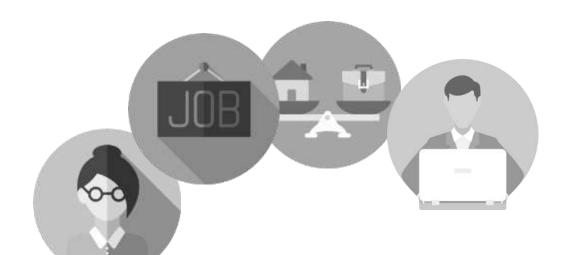
Difficulties attracting and retaining talent



Schools do not inspire youth to take up tech careers

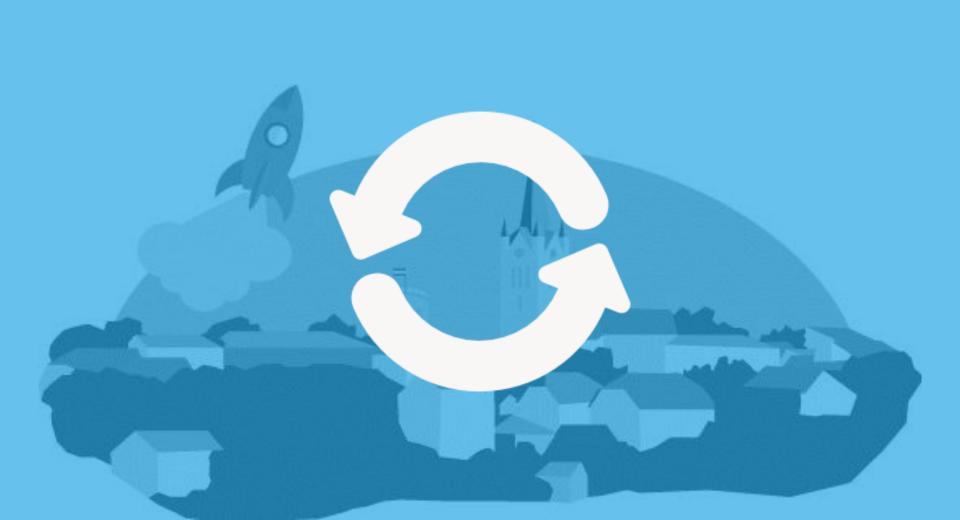


Limited understanding of digital economy



Adapt or Die





Cēsis action plan for digital growth 2022



Raising awareness of digital economy and digital skills



Building local community of digital change makers



Improving access to digital learning opportunities for all ages



Improving digital infrastructure

Cēsis – ready to adapt!





BRUSSELS

MARCH 2018





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WHAT DOES A TECHTOWN LOOK LIKE?

TechTown

A TECHTOWN HAS OPEN WORKSPACES

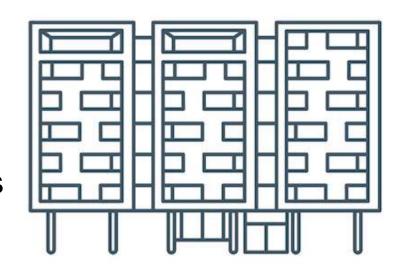
- ...of, for and with the digital community
- Incubators, accelerators, coworking spaces
- Design
- Co-location
- Differences not similarities places have meaning; spaces don't - there are lots of anywhere towns
- Coffee, pizza and beer! COMMUNITY







- Provide collaborative leadership
- Facilitate access to funding
- Support affordable workspace
 Broker in users or anchor tenants
- Offer redundant buildings
- Co-locate public services



A TECHTOWN HAS TALENT

- Lifestyle
- Career progression
- Networks and meet ups
- Spaces and places
- Role models alumni programme
- Programmes which 'hack' into the educational curriculum to offer wider tech skills training e.g. coding clubs, TeenTech-type events
- 'Soft' stuff fruit, ping pong, good tea and coffee





- Facilitate digital community
- Learn from their larger counterparts but offer a more attractive 'lifestyle' choice
- Attract 'alumni' back from larger neighbouring or capital cities
- Engage with the digital community to better understand their skills and talent needs
- Reach out to young people to better understand lifestyle and career priorities
- Work with local schools, colleges and (neighbouring) universities to help them to understand what digital companies need and want
- Make it fun!





EVEN SHORT WORKSHOPS DO MIRACLES

After 2 hour long class, girls who rated their interest to study coding as 'high' or 'very high' increased from 2% to 13%

*Latvia – Learn-IT







A TECHTOWN HAS FINANCE

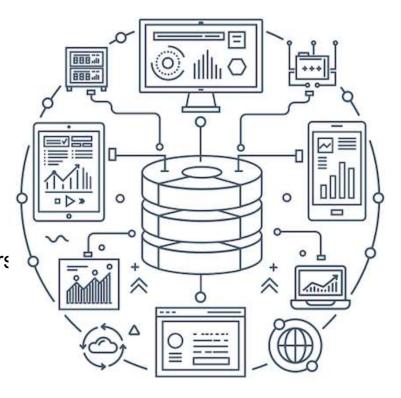
- Programmes which offer the different sorts of finance that start ups and scale ups need
- Angel investors, seed funding, venture capital, grants, debt finance etc
- Support to access public sector funding, contracts and infrastructure





A TECHTOWN HAS DATA

- Access to reliable, accurate and updated data
- Long term commitment
- A community of data users: enabling demanders and suppliers to come together and explore problems and solutions: workshops, meetings, hacks, market places, showcases, community oriented and other events





A TECHTOWN IS CONNECTED





A TECHTOWN IS A SMART TOWN





- Support local communities to identify and articulate local (smart city) challenges
- Facilitate events and initiatives to enable local entrepreneurs to develop solutions to these challenges (e.g. hackathons)
- Provide follow up support to enable solutions to be developed, piloted and implemented





- Localise it! Take advantage of the human scale of the city to engage people and businesses
- Drive the agenda through collaborative leadership and multi stakeholder cocreation of integrated plans





- Collect and openly share accessible data
- Work in partnership with industry leaders to identify existing solution and grow local expertise and capacity to implement
- Raise awareness of potential win-wins for the city's citizens and businesses





- Lead by example by working with start ups to disrupt and e-government services
- Provide test beds/living labs for connected devices etc
- Help start ups to initiate and grow
- Drive demand for innovative solutions
- Facilitate links between different levels of government and between different stakeholders

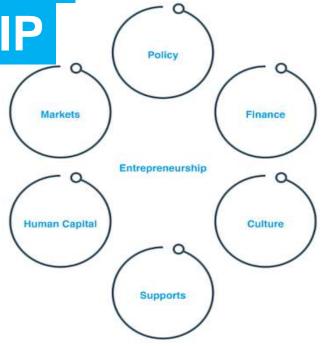




A TECHTOWN HAS AN ENTREPRENEURSHIP ECOSYSTEM

Professor Daniel J Isenberg Babson College, Boston

Leading the Babson Entrepreneurship and Ecosystem Project







ENTREPRENEURSHIP ECOSYSTEMS



ENTREPRENEURSHIP ECOSYSTEMS

- Controlled by: Everyone (and no one)
- Owned by: Everyone (and no one)
- Self-sustaining in the right conditions
- Self-perpetuating with the right inputs



If you only remember one thing:

IMPORTANT SLIDE ALERT

TechTown

If you only remember one thing:

IMPORTANT SLIDE ALERT

You can't create an ecosystem from the top down, but you can create the conditions to encourage a vibrant ecosystem to flourish.



THANKS TO EVERYBODY INVOLVED FOR YOUR TIME AND CONTRIBUTIONS!

WWW.URBACT.EU/TECHTOWN

