

PSKOV: "Game of Goals" – SDG's explored through play in Pskov

Game of Goals is a 17 Sustainable Development Goals (SDGs) business game. The Game of Goals brings together creative players to find bold new projects and solutions to achieve sustainable economic growth – the growth that will not lead to depletion of natural resources but will both benefit humanity and preserve our natural wealth.

Business games are becoming an important educational trend. Competitive excitement, championship fight and the opportunity to apply the acquired knowledge and experience in a form of game stimulates participants to work together in a team, develop projects and managerial thinking and motivates to practical actions.

Green Mobility Initiative produced the Game of Goals for drawing the attention of young people to the global problems of our time and to foster the development of global citizenship through the promotion of 17 Sustainable Development Goals.

Method in action

On 5 September 2019, Pskov hosted the 17 SDGs business game "Game of Goals". The game focused on the SDG 11: Sustainable Cities and Communities contributing to sustainable development of the city of Pskov.







EUROPEAN REGIONAL DEVELOPMENT EUND During the game, the project teams composed of city officials, businesses, NGOs and youth have been developing projects to foster Pskov's sustainable development.

Starting the game:

- 1. Participants of the game were divided into teams of 5-6 people
- 2. Each team member randomly pulled a card with one of 24 ministerial posts
- 3. The moderator provided the players with fact sheets about Pskov

Follow-up:

- Project elaboration
 - The ministers of each team developed a project to address the 11 goal for the sustainable development of Pskov. When creating the project, the resources of each minister were not to exceed 100 percent. The project was developed according to a special template to be potentially implemented in real life.
- Presentation
 - Each team presented their project and explained how they have used the available resources to meet the global goal challenges.
- Vote for the best project
 - Each minister voted for the project they like (anonymous voting). You are not allowed to vote for the project of your own team. According to the voting results, the winner team and the best project was determined.

Recommendations, tips and tricks:

During the game, participants felt, in the role of ministers, responsible for various fields of activity and tried to find possible ways to achieve a safer future for us and our city. As a result of the game, we came to the understanding that in order to achieve sustainable development, it is necessary to combine the legislative opportunities available to the municipality with the mobilizing capacities of civil society and the resources of commercial organizations in order to more effectively identify and overcome obstacles to social progress and sustainable development.



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