



BalticLSC Software Prototype

Overview of the BalticLSC Software Prototype Code
Version 1.00



Priority 1: Innovation

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Executive summary

This document describes the main output of the activity 6.2 in form of the BalticLSC Software Code. The code is available in an open-source form on a public GitHub repository (<https://github.com/balticlsc>). This document contains brief descriptions of the repository to help with understanding, use, and further development of code in it.

The BalticLSC Software uses the BalticLSC Platform to perform complex distributed computations and consists of three main components:

- The BalticLSC Computation Tool;
- The Computation Application Language Editor;
- The BalticLSC Admin Tool.

From the technical point of view the BalticLSC Software has been divided into parts stored in separate repositories:

- The BalticLSC Software Backend
- The BalticLSC Software Frontend

The code has been documented in a form of UML models precisely describing the complex architecture of the BalticLSC Software. The model is available at <https://www.balticlsc.eu/model/>

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1. Introduction

1.1 Objectives and scope

The objective of this document is to describe the main output of the activity in form of the BalticLSC Software Code. The code is available in an open-source form on a public GitHub repository. This document contains brief descriptions of the repository to help with understanding, use, and further development of code in it.

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From the technical point of view the BalticLSC Software has been divided into parts stored in separate repositories:

- The BalticLSC Software Backend
- The BalticLSC Software Frontend

1.2 Relations to Other Documents

This document remains in a very close relation with the joined outputs O5.2 – BalticLSC Admin Tool Technical Documentation, O5.3 – Computation Application Language Manual, and O5.4 – BalticLSC Computation Tool Technical Documentation which are the design artifacts of different components of the BalticLSC Software.

Another important document is O6.1 – The BalticLSC Platform Implementation Report. This document describes the BalticLSC Platform responsible for performing computations commissioned by the BalticLSC Software.

The last crucial document is the O6.3 – BalticLSC Handbook containing the instruction materials, tutorials and documentation on how to use the BalticLSC Software together with the BalticLSC Platform to perform advanced computation with the use of CAL Language and how to implement new Computation Modules that can be used to perform computations.

1.3 Intended Audience and Usage Guidelines

This document is intended for everyone interested in using the BalticLSC Software Code either to just understand how it works from technical side and learn from it or to continue the development by enhancing existing functionalities and adding new ones. If you are interested in learning how to use the BalticLSC to perform computations you should use O6.3 – BalticLSC Handbook which contains practical examples and instructions instead of pure software code.

This document should be used together with the BalticLSC Software Code repository available at: [Baltic Large Scale Computing · GitHub](https://github.com/balticlsc) (<https://github.com/balticlsc>)

2. The Architecture of the BalticLSC Software

The BalticLSC consists of the BalticLSC Platform and Software. The BalticLSC Software has been divided into two main parts: Frontend and Backend. The interactions between different components of the BalticLSC have been shown in figure 1.

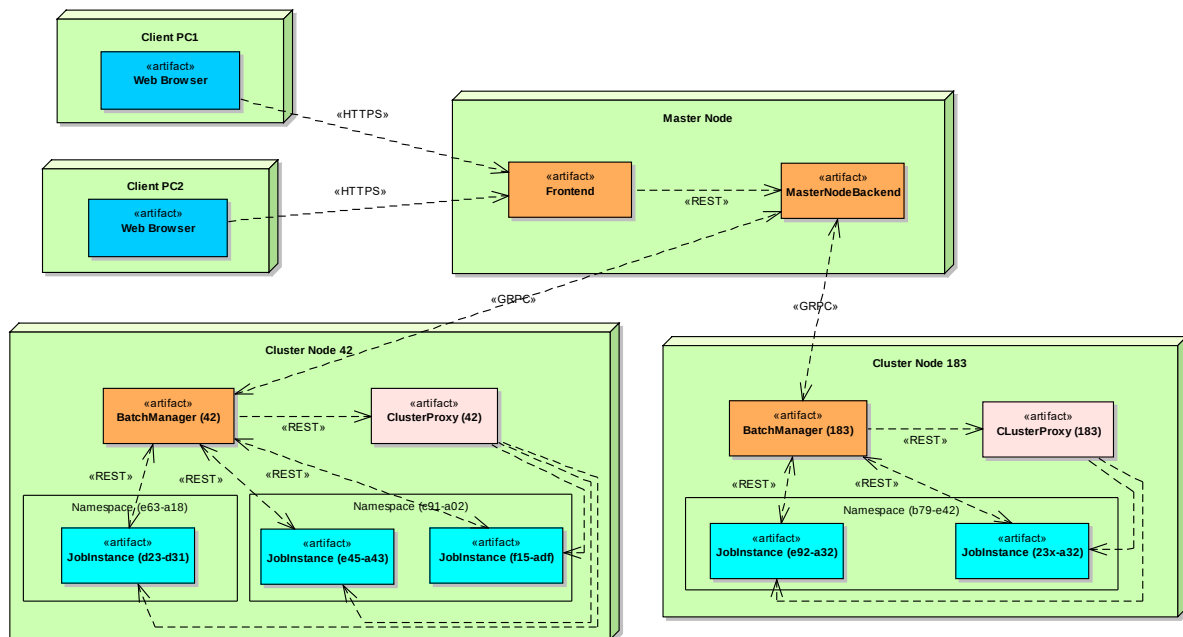


Figure 1 BalticLSC Architecture

The BalticLSC Software has been designed in UML (Unified Modeling Language). During the implementation the design has been frequently updated to include any changes made to the BalticLSC Software during the development phase. The most current version of the BalticLSC Software is available at <https://www.balticlsc.eu/model/>.

2.1 Model of the BalticLSC Software Frontend

The component model of the BalticLSC Software Frontend has been presented on Figure 2. The BalticLSC Software Frontend is used by 4 Actors: the Administrator (responsible for BalticLSC maintenance), Developer (end-user creating new Computation Applications in CAL), Supplier (of Computation power) and App User (end-user performing computations). Such separations allow for easier extension of the BalticLSC Software in the future. It is also an additional security measure, to ensure the security of data and computations. The User Interface (UI) is modern and user friendly. Its elements have been described in the next subsection.

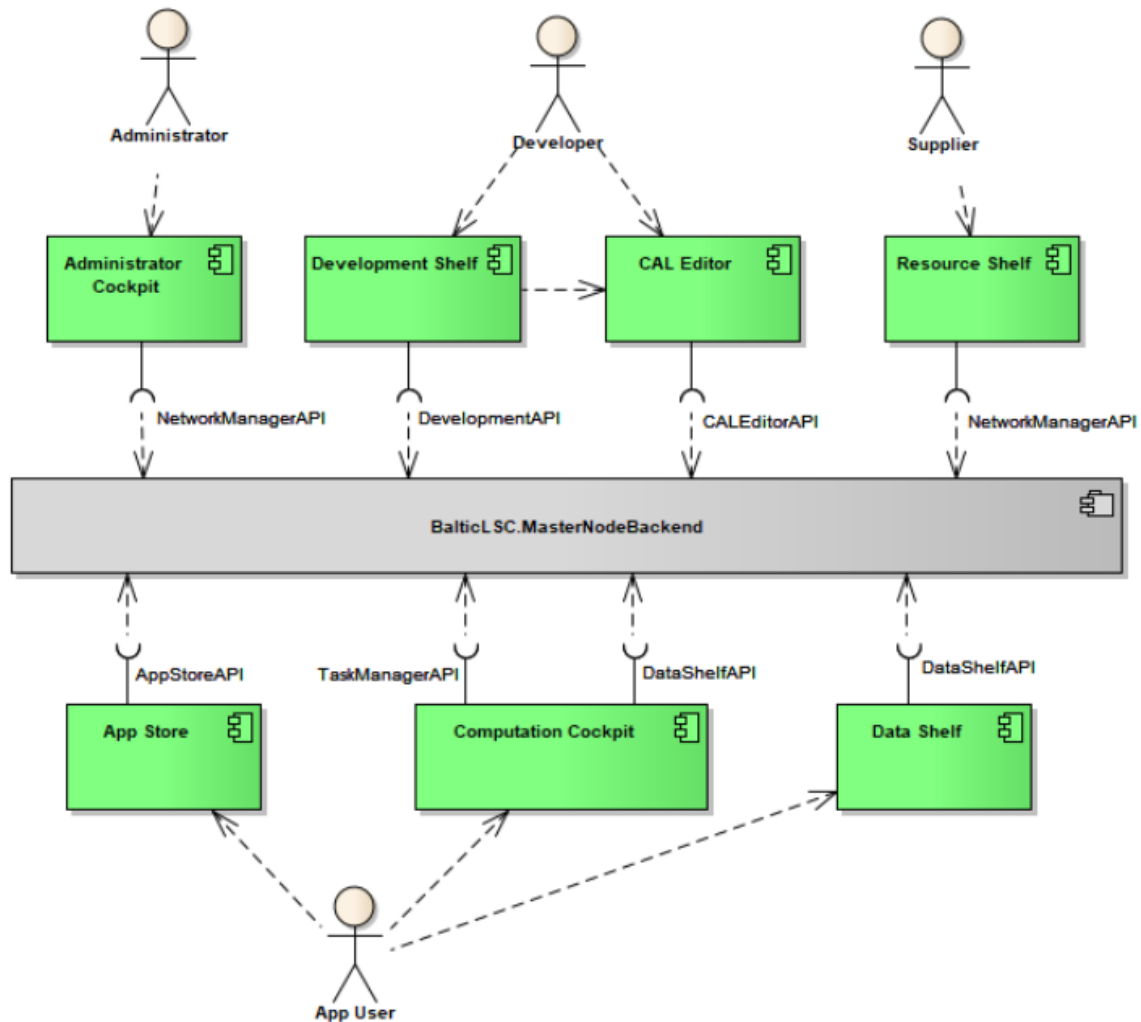


Figure 2 Model of the BalticLSC Software Frontend

2.2 Elements of the BalticLSC Software Frontend

The BalticLSC Software Frontend consists of multiple webpages (each with additional subpages).

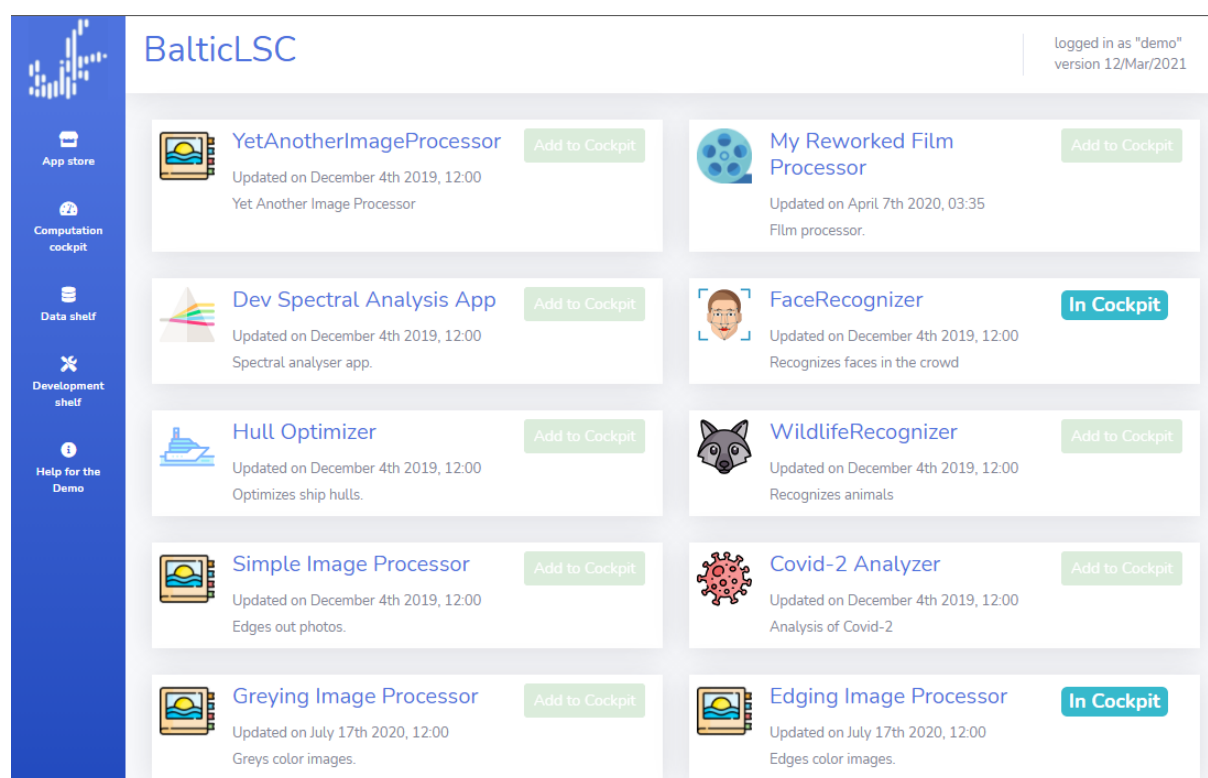


Figure 3 BalticLSC Software Frontend - Application Store

The Application Store is a place where end users can find Computation Application and Computation Modules that they can later use in the Computation Cockpit and CAL Editor.

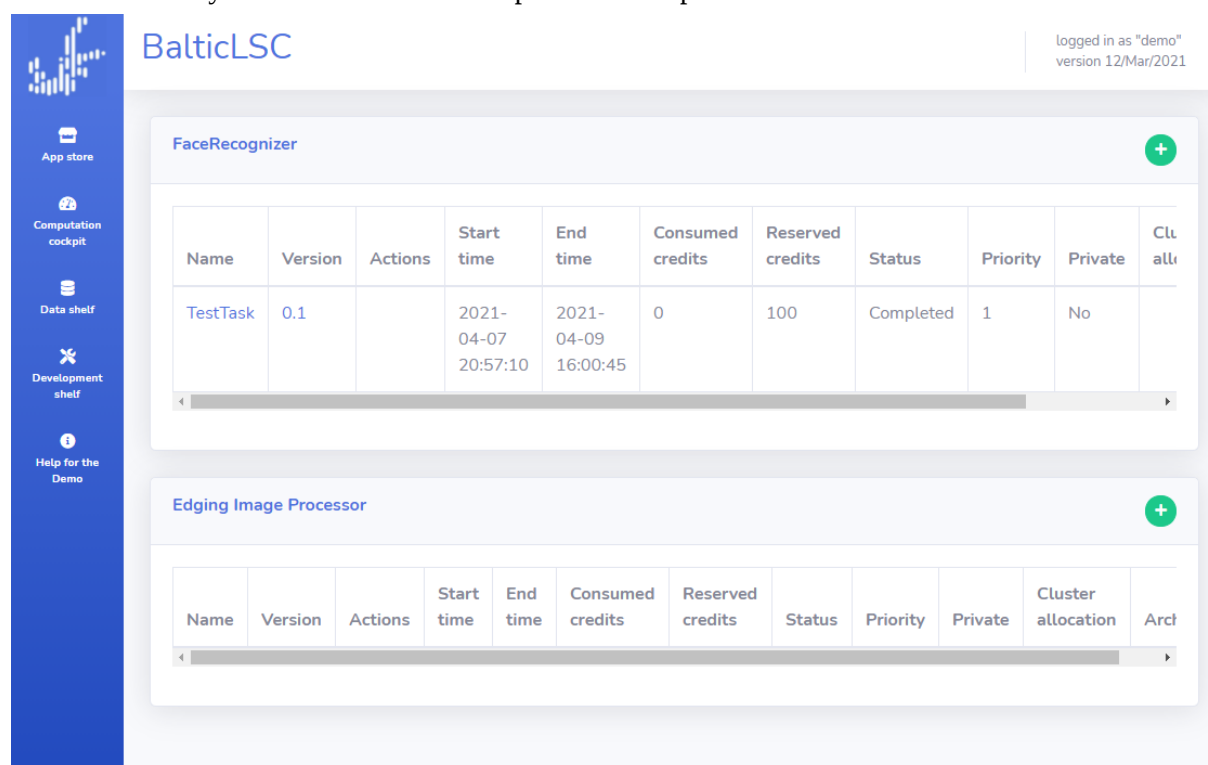
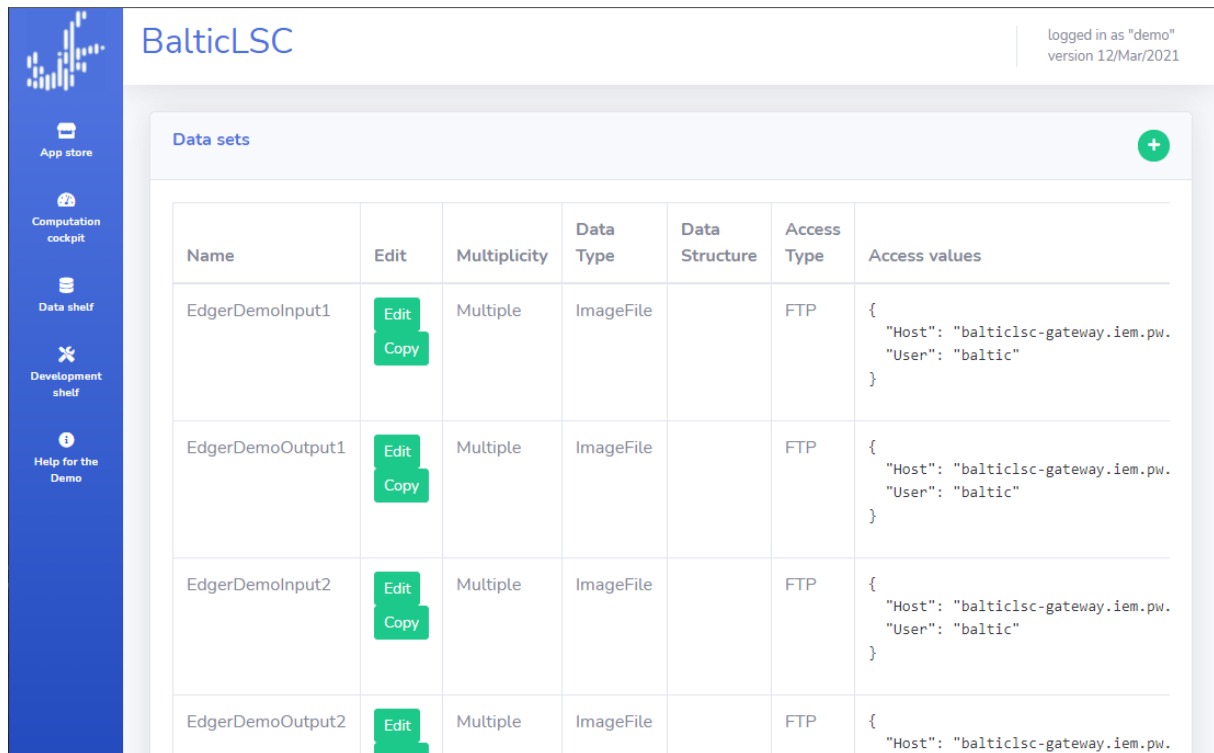


Figure 4 BalticLSC Software Frontend - Computation Cockpit

The Computation Cockpit is the centerpiece of the BalticLSC Software. It allows users to start and monitor their computations. For every Computation Task the end user can check its details, monitor statuses of each instance of Computation Modules used by the Computation Application, and download logs from the BalticLSC Platform.

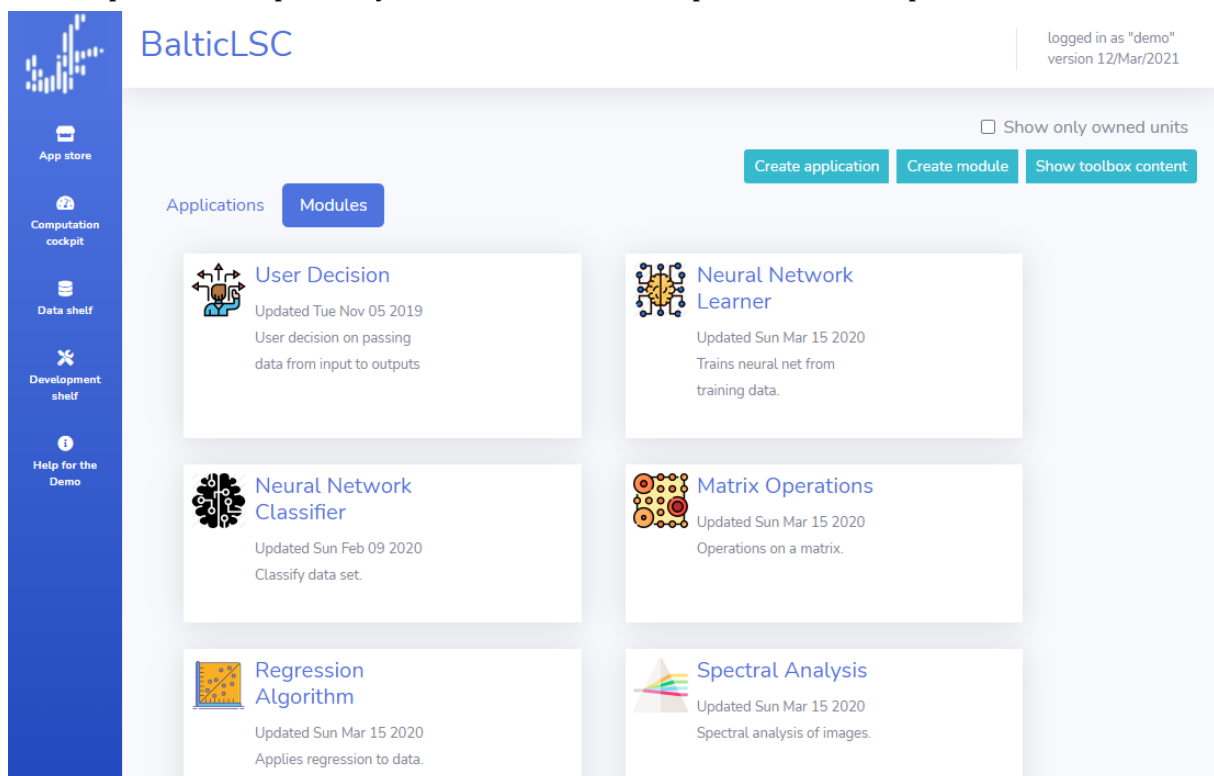


The screenshot shows the 'Data sets' section of the BalticLSC Software Frontend. It features a table with the following columns: Name, Edit, Multiplicity, Data Type, Data Structure, Access Type, and Access values. The table lists four data sets: EdgerDemoInput1, EdgerDemoOutput1, EdgerDemoInput2, and EdgerDemoOutput2. Each data set has an 'Edit' button and a 'Copy' button. The 'Access values' column contains JSON objects with 'Host' and 'User' fields.

Name	Edit	Multiplicity	Data Type	Data Structure	Access Type	Access values
EdgerDemoInput1	Edit Copy	Multiple	ImageFile		FTP	{ "Host": "balticlsc-gateway.iem.pw." "User": "baltic" }
EdgerDemoOutput1	Edit Copy	Multiple	ImageFile		FTP	{ "Host": "balticlsc-gateway.iem.pw." "User": "baltic" }
EdgerDemoInput2	Edit Copy	Multiple	ImageFile		FTP	{ "Host": "balticlsc-gateway.iem.pw." "User": "baltic" }
EdgerDemoOutput2	Edit Copy	Multiple	ImageFile		FTP	{ "Host": "balticlsc-gateway.iem.pw." "User": "baltic" }

Figure 5 BalticLSC Software Frontend - Data Shelf

The Data Shelf allows the end user to define data sets used by the Computation Applications started in the Computation Cockpit. Every data set can be used as input source and output destination.



The screenshot shows the 'Modules' section of the BalticLSC Software Frontend. It displays a grid of computation modules, each with an icon, name, update date, and description. The modules are: User Decision, Neural Network Learner, Neural Network Classifier, Matrix Operations, Regression Algorithm, and Spectral Analysis. There are also buttons for 'Create application', 'Create module', and 'Show toolbox content'.

Module Name	Update Date	Description
User Decision	Updated Tue Nov 05 2019	User decision on passing data from input to outputs
Neural Network Learner	Updated Sun Mar 15 2020	Trains neural net from training data.
Neural Network Classifier	Updated Sun Feb 09 2020	Classify data set.
Matrix Operations	Updated Sun Mar 15 2020	Operations on a matrix.
Regression Algorithm	Updated Sun Mar 15 2020	Applies regression to data.
Spectral Analysis	Updated Sun Mar 15 2020	Spectral analysis of images.

Figure 6 BalticLSC Software Frontend - Development Shelf

The Development Shelf allow the end-users to manage their own Computation Applications and Computation Modules. The end-user can create releases of Computation Applications and Modules which allow them to be used to perform computations. In addition they can manage their toolbox used while developing Computation Applications.

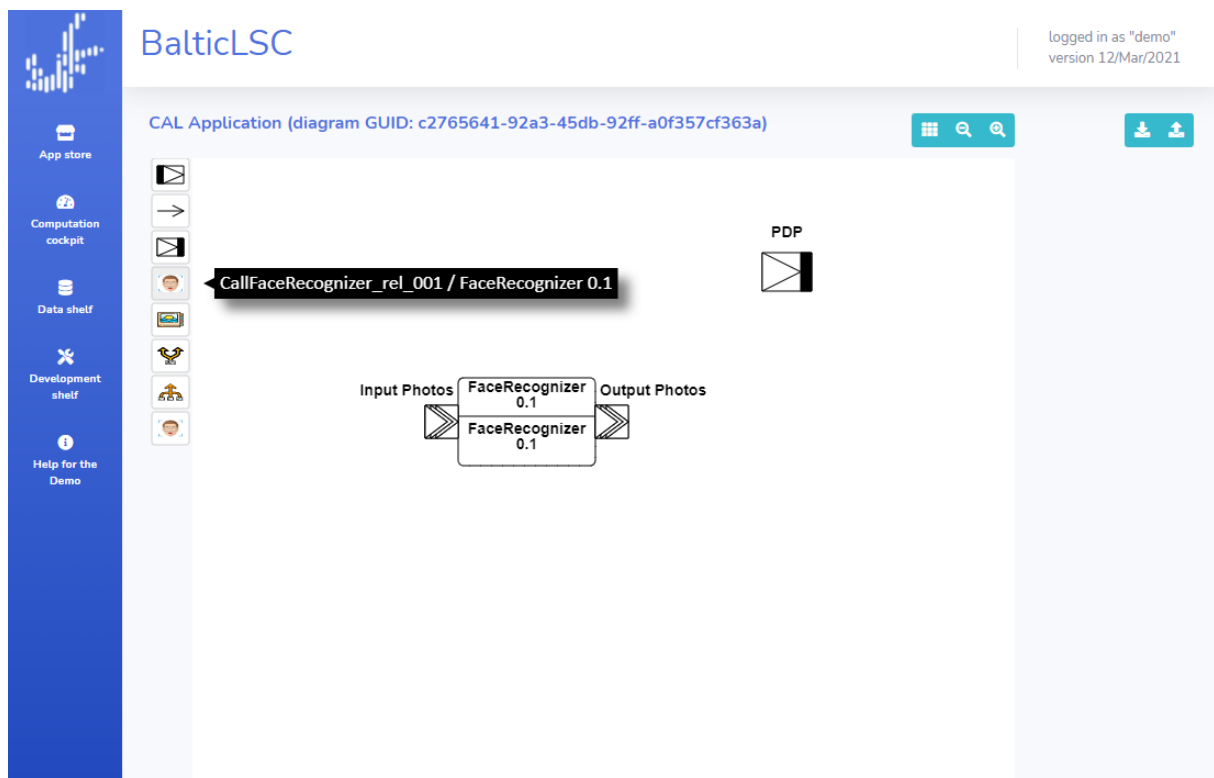


Figure 7 BalticLSC Software Frontend - CAL Editor

The CAL Editor allows for easy development of new Computation Applications and improvements to already existing ones. All the changes are saved in real time and the editor doesn't require any installations on the end user side.

2.3 Model of the BalticLSC Software Backend

The component model of the BalticLSC Software Backend has been presented on Figure 8. The microservices architecture allows for easier improvements and extensions of the BalticLSC Software in the future. The main components are: Task Manager, Unit Manager, Network Manager, Task Processor and Job Broker. The BalticLSC Software Backends processes actions performed by the end-users and communicates with every Computation Cluster Node in the BalticLSC Network to ensure the computations are correctly performed.

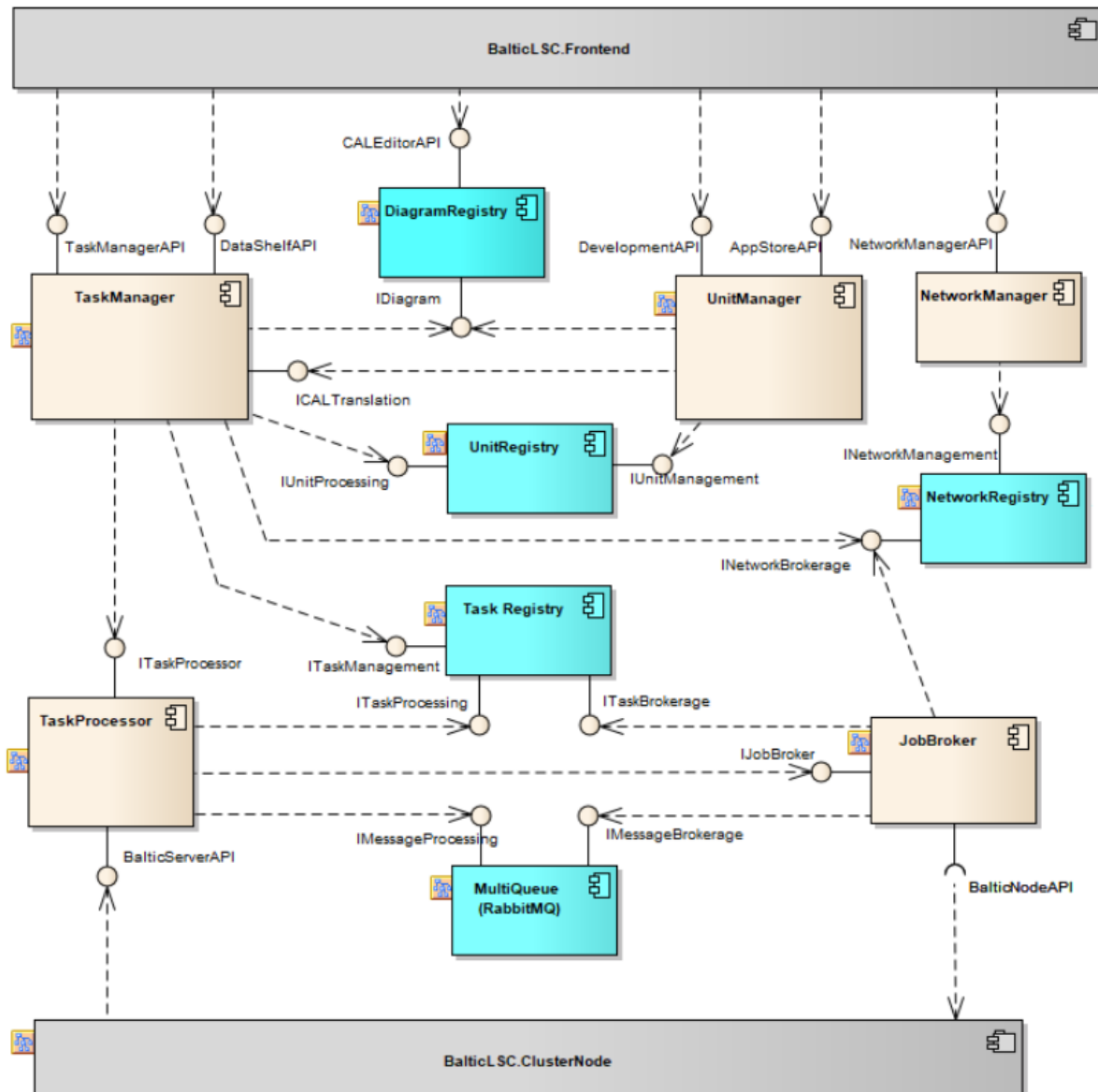


Figure 8 Model of the BalticLSC Software Backend

3. The code of the BalticLSC Software Backend

This section goes through the code structure and contents of the BalticLSC Backend. The Backend is responsible for the “logic” of the BalticLSC Software. It ensures that actions made by the user via the visual interface (BalticLSC Software Frontend) will translate into real activities from, for example, saving changes in user’s account setting, storing and validating CAL diagrams, to commissioning specific parts of the entire computations to the selected members of the BalticLSC Network via the BalticLSC Platform.

The source code produced has been committed to the common project source code repository located at: [Baltic Large Scale Computing · GitHub](https://github.com/balticlsc) (<https://github.com/balticlsc>)

3.1 The Code in numbers

The BalticLSC Software Backend has been mostly written in C# programming language as shown in Figure 1. PostgreSQL been used as the database to store data for the BalticLSC Software. It is important to note that this database is not used to store any data used by the BalticLSC users to perform computations. It stores data about the users, required to use the BalticLSC and data regarding the CAL Applications defined by the users.

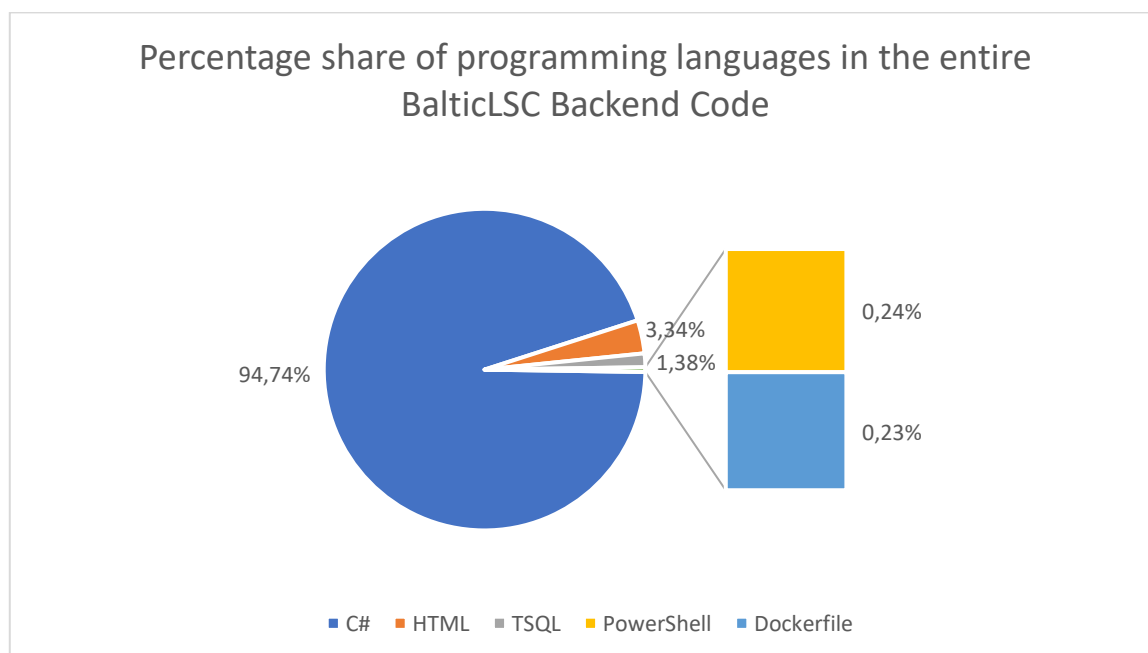


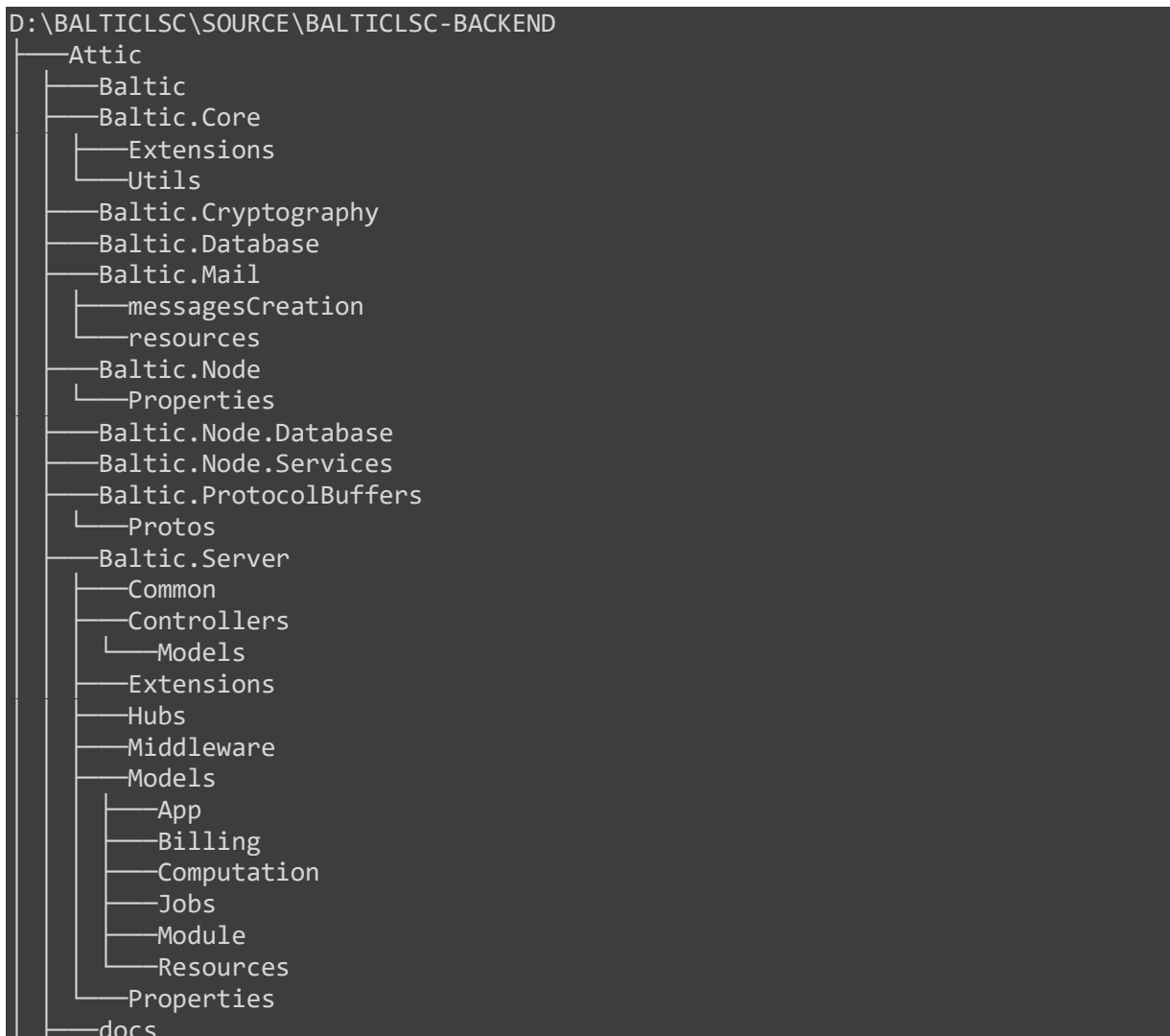
Figure 9 Percentage share of programming languages in the entire BalticLSC Backend Code

```
http://cloc.sourceforge.net v 1.64 T=81.03 s (19.5 files/s, 5979.3 lines/s)
```

Language	files	blank	comment	code
JSON	208	5	0	386801
C#	1227	10502	7918	66393
XML	30	282	0	5813
ASP.Net	3	32	20	1912
MSBuild script	51	188	0	1306
HTML	1	82	2	1099
SQL	15	145	2	927
YAML	8	30	63	454
Protocol Buffers	6	62	14	315
PowerShell	19	23	0	99
Bourne Shell	6	1	2	25
DOS Batch	6	0	0	14
SUM:	1580	11352	8021	465158

Figure 10 Detailed BalticLSC Software Backend code statistics

3.2 The structure of the BalticLSC Software Backend repository





```

├───ElementStyleTables
├───LineStyleTables
├───LocationTables
├──Baltic.CommonServices
│   └──Properties
├──Baltic.Consul
│   ├──Exceptions
│   └──Properties
├──Baltic.Core
│   ├──Extensions
│   └──Utils
├──Baltic.Cron
├──Baltic.Database
│   └──Migration
├──Baltic.DataModel
│   ├──Accounts
│   ├──CAL
│   ├──CALExecutable
│   ├──CALMessages
│   ├──Diagram
│   ├──Execution
│   ├──Properties
│   ├──Resources
│   ├──Types
│   └──UtilExtensions
├──Baltic.DiagramRegistry
│   ├──DataAccess
│   └──Properties
├──Baltic.EmptyModule
│   └──Properties
├──Baltic.Engine
│   ├──JobBroker
│   ├──Properties
│   ├──TaskManager
│   ├──TaskProcessor
│   └──UnitManager
├──Baltic.Guardian
│   └──Properties
├──Baltic.Language
│   └──Properties
├──Baltic.Mail.Service
│   └──Properties
├──Baltic.NetworkManager
│   ├──ApiTests
│   ├──Controllers
│   └──Models
├──Baltic.NetworkRegistry
│   ├──DataAccess
│   └──Properties
├──Baltic.Node
│   ├──logs
│   └──Properties
├──Baltic.Node.BatchManager
│   ├──ApiTests
│   ├──Controllers
│   └──Models

```

```

├── Properties
├── Proxies
├── Baltic.Node.ClusterProxy.Swarm
│   ├── Controllers
│   ├── logs
│   ├── Properties
│   └── Services
├── Baltic.Node.Database
├── Baltic.Node.Engine
│   ├── BatchManager
│   ├── DataAccess
│   ├── DataModel
│   ├── Job
│   ├── Properties
│   └── ServerAccess
├── Baltic.Node.ModuleManager
│   ├── Controllers
│   ├── logs
│   └── Properties
├── Baltic.ProtocolBuffers
├── Baltic.Queue
│   ├── MultiQueue
│   └── Properties
├── Baltic.Security
│   ├── ApiTest
│   ├── Auth
│   ├── Controllers
│   │   └── Models
│   ├── Entities
│   ├── Scripts
│   ├── Tables
│   └── Utils
├── Baltic.Server
│   ├── Controllers
│   ├── logs
│   ├── Properties
│   └── Swagger
├── Baltic.TaskManager
│   ├── ApiTests
│   ├── Controllers
│   ├── Models
│   ├── Properties
│   └── Proxies
├── Baltic.TaskRegistry
│   ├── DataAccess
│   ├── Entities
│   ├── Properties
│   ├── Scripts
│   └── Tables
├── Baltic.Types
│   ├── DataAccess
│   ├── Entities
│   ├── Models
│   ├── Protos
│   └── QueueAccess
└── Baltic.UnitManager
  
```

```

  |— ApiTests
  |— Controllers
  |— Models
  |— Baltic.UnitRegistry
  |   |— DataAccess
  |   |— Entities
  |   |   |— ComputationAccounts
  |   |— Models
  |   |   |— Inne
  |   |   |— Types
  |   |   |— UserAccount
  |   |— Properties
  |   |— Scripts
  |   |— Tables
  |   |— Obsolete
  |   |— Computation Accounts
  |   |— Sql
  |   |— Computation Accounts
  |— Baltic.UserRegistry
  |   |— Properties
  |— Baltic.Web
  |   |— Common
  |   |— Extensions
  |   |— Interfaces
  |   |— Middleware
  |   |— Module
  |   |— Properties
  |— Compose.Linux
  |   |— conf
  |   |— consul
  |   |— rabbitmq
  |   |— vault
  |— Compose.Windows
  |   |— baltic-yamls-localhost
  |   |   |— configs
  |   |   |   |— consul
  |   |   |— logs
  |   |   |— balticlsc-node
  |   |   |— balticlsc-server
  |   |   |— cluster-proxy-swarm
  |   |— baltic-yamls-server
  |   |— fluentd-docker-build
  |   |— ftp_data
  |   |— images
  |   |— in
  |   |— out
  |— dbTransactions
  |— Diagrams
  |— docs
  |— Libraries
  |   |— Docker.DotNet
  |   |— Endpoints
  |   |— Microsoft.Net.Http.Client
  |   |— Models
  |   |— Properties
  |— Patches
  
```

```
|—Test.Engine
|   |—Properties
|—Test.HttpClientTest
|   |—Properties
```

4. The code of the BalticLSC Software Frontend

The BalticLSC Software Frontend is responsible for the visual side of the BalticLSC Software (seen directly by the end-user). It consists of interactive pages such as: App Store, Data Shelf, Computation Cockpit, Development Shelf and CAL Editor. All with necessary subpages. BalticLSC Software presents information from BalticLSC Software Backend and allows end users to perform actions by interacting with the User Interface.

The source code produced has been committed to the common project source code repository located at: [Baltic Large Scale Computing · GitHub](https://github.com/balticlsc) (<https://github.com/balticlsc>)

4.1 The Code in numbers

The BalticLSC Software Frontend has been mostly written in JavaScript and Vue programming languages as shown in Figure 2. Used solutions allow for very interactive User Interface including the advanced CAL Editor fully working in the BalticLSC Software Frontend which allows for creating and editing of CAL diagrams of Computation Applications without the requirement of installing anything on the end-users computer.

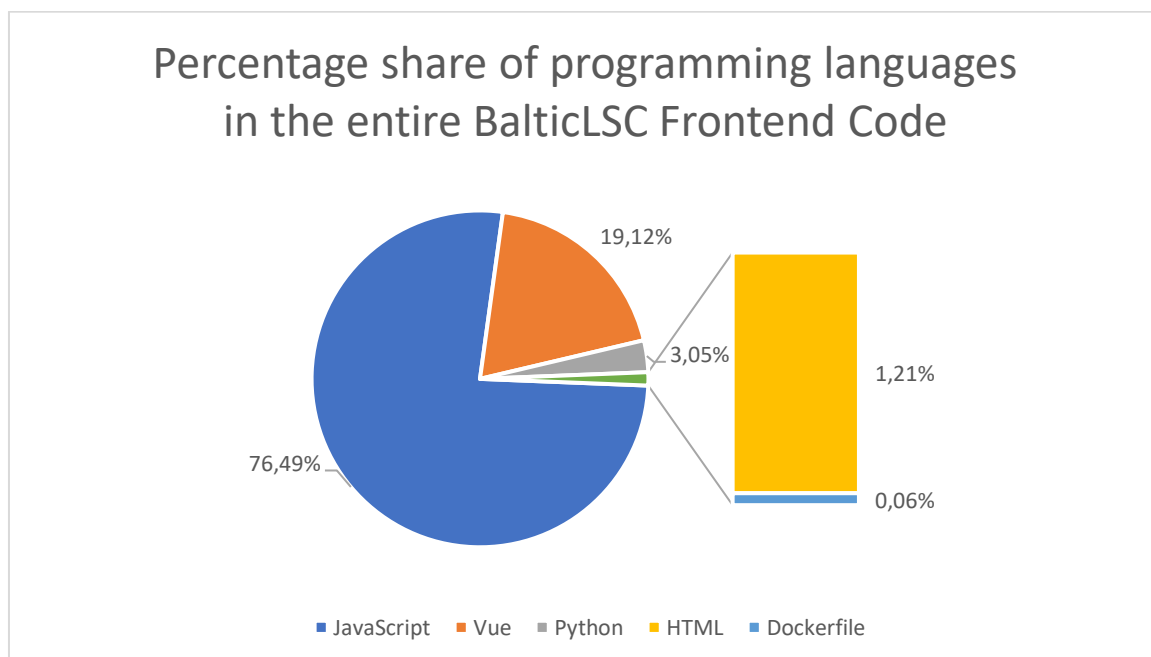


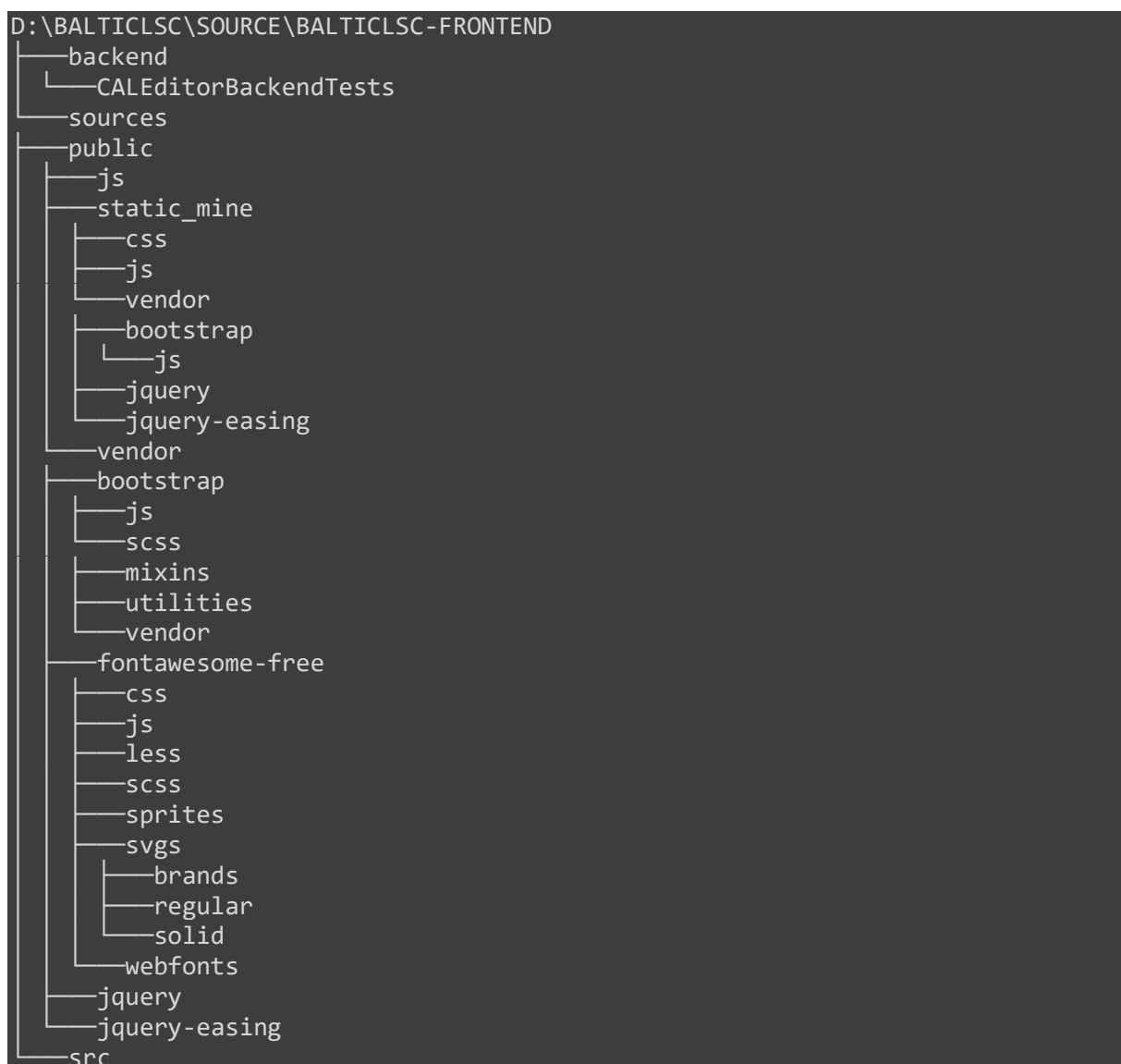
Figure 11 Percentage share of programming languages in the entire BalticLSC Frontend Code

```
http://cloc.sourceforge.net v 1.64 T=25.22 s (10.8 files/s, 3974.2 lines/s)
```

Language	files	blank	comment	code
Javascript	122	11869	8687	48597
SASS	107	1804	1149	9989
CSS	17	3515	69	7789
LESS	18	502	55	4585
Python	3	74	12	876
HTML	2	181	128	172
JSON	2	0	0	167
Bourne Shell	1	0	0	8
YAML	1	0	0	4
SUM:	273	17945	10100	72187

Figure 12 Detailed BalticLSC Software Frontend code statistics

4.2 The structure of the BalticLSC Software Frontend repository



```

ajoo
├── Editor
├── Elements
│   ├── Boxes
│   │   └── DrawingShapes
│   ├── Lines
│   │   └── routing
│   └── Swimlane
├── Selection
├── assets
│   ├── smashing-freebies-smallicons-icon-set
│   ├── 32
│   │   ├── PNG
│   │   ├── 32
│   │   └── @2x
│   ├── 64
│   │   ├── PNG
│   │   ├── 64
│   │   └── @2x
│   └── SVG
├── layouts
├── mycomponents
│   ├── AdminPanel
│   ├── AppDetails
│   │   ├── ComputationApplicationRelease_Edit
│   │   └── ComputationApplication_Edit
│   ├── AppShelf
│   ├── AppStore
│   ├── BenchmarkDetails
│   ├── Benchmarks
│   ├── ClusterMachines
│   ├── ComputationApplication
│   ├── ComputationApplicationReadOnly
│   ├── ComputationApplications
│   │   └── AddModuleRelease
│   ├── ComputationModule
│   │   ├── ComputationModuleRelease_Edit
│   │   ├── ComputationModule_Edit
│   │   └── PinTable
│   ├── ComputationModules
│   ├── DataShelf
│   ├── JobDetails
│   ├── Jobs
│   ├── Login
│   ├── mixins
│   ├── Notifications
│   ├── Person
│   ├── Profile
│   ├── RegisterUser
│   ├── ResourcesCredits
│   ├── ResourcesShelf
│   ├── TaskDetails
│   └── TopBar
├── plugins
├── utils
└── views
  
```